

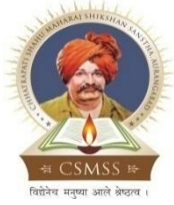
## DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

### ACADEMIC YEAR 2025-26 Part-II

Date: 04-06-2026

### ACTIVITY REPORT

<b>Title</b>	Technical and Innovation Fest – CODECRAFT 2K26
<b>Activity Name</b>	CODECRAFT 2K26: Coding, Innovation, Entrepreneurship and Strategic Skill Development Event
<b>Date</b>	29 <sup>th</sup> May 2026
<b>Time Venue</b>	10:00 AM to 5:00 PM, Lab A-401,A-402,A-405,A-206,A-407,A-408 and Hall A-505
<b>Organized by</b>	Department of Computer Science & Engineering
<b>Coordinator Name</b>	Prof. Natasha Patel & Dr. S.V. Khidse
<b>Chief Guest</b>	Dr. G. B. Dongre, Principal
<b>Judge Panelist</b>	Mr. Vaibhav Dapke (Entrepreneur) Mr. Mahesh Bankar (Entrepreneur) Mr. Pavan Chaudhari (Academician)
<b>No .of Participants</b>	150+ Registrations
<b>Program Objective</b>	<p>CODECRAFT 2K26 was organized with the objective of providing students with a platform to showcase their technical competencies, creativity, innovation, entrepreneurship, leadership, teamwork, and strategic thinking abilities. The event aimed to bridge the gap between theoretical learning and practical application by encouraging students to participate in diverse technical and co-curricular activities.</p> <p>The specific objectives of the program were:</p> <ul style="list-style-type: none"><li>• To enhance coding and problem-solving skills among students.</li><li>• To encourage innovation and entrepreneurial thinking.</li><li>• To improve analytical, strategic, and decision-making abilities.</li><li>• To create awareness regarding Sustainable Development Goals (SDGs).</li><li>• To promote teamwork, leadership, and communication skills.</li><li>• To provide experiential learning opportunities beyond academics.</li><li>• To foster a culture of healthy competition and professional development.</li></ul>
<b>Program Outcome</b>	The event successfully achieved its intended objectives. Students actively participated in various competitions and demonstrated remarkable enthusiasm, creativity, and technical proficiency.



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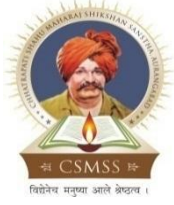
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**CHH. SHAHU COLLEGE OF ENGINEERING**

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	<p>At the end of the event, students were able to:</p> <ul style="list-style-type: none"><li>• Apply programming concepts and logical reasoning to solve real-world problems.</li><li>• Demonstrate innovation and entrepreneurial thinking through startup pitches.</li><li>• Enhance communication and presentation skills.</li><li>• Develop awareness regarding sustainability and social responsibility.</li><li>• Improve strategic thinking and analytical abilities through competitive activities.</li><li>• Strengthen teamwork, leadership, coordination, and sportsmanship.</li><li>• Gain confidence in participating in technical and professional competitions.</li><li>• Develop a positive attitude toward innovation, lifelong learning, and career development.</li></ul>
<p><b>Activity Description</b></p>	<p>The Department of Computer Science and Engineering successfully organized CODECRAFT 2K26 on 29 May 2026. The event commenced with an inaugural ceremony attended by the Principal, Head of Department, faculty members, student coordinators, invited judges, and participants.</p> <p>During the inaugural address, students were motivated to actively participate in technical, entrepreneurial, and co-curricular activities to enhance their practical knowledge and professional skills.</p> <p>CODECRAFT 2K26 consisted of six exciting competitions designed to cater to various dimensions of student development.</p> <p><b>1. Online Coding Challenge</b></p> <p>The Online Coding Challenge tested students' programming knowledge, coding efficiency, algorithmic thinking, and problem-solving abilities. Participants solved coding problems within a stipulated time and were evaluated based on correctness, efficiency, and execution speed.</p> <p><b>2. Zero Vision (Blind Code)</b></p> <p>This unique event challenged participants to write code with the monitor switched off. The competition tested memory-based coding skills, syntax knowledge, concentration, and logical reasoning abilities.</p> <p><b>3. Mind Your Business (Startup Pitch)</b></p> <p>Students presented innovative startup ideas before an expert panel comprising industry professionals. Teams demonstrated problem identification, innovative solutions, market feasibility, business models, and entrepreneurial vision.</p> <p><b>4. SDG Stories</b></p> <p>Participants created stories, presentations, and short films aligned with Sustainable Development Goals. The activity promoted awareness regarding sustainability, social responsibility, and global development challenges.</p> <p><b>5. Speed Chess</b></p> <p>The Speed Chess competition encouraged strategic thinking, quick decision-making, concentration, and analytical reasoning. Students participated enthusiastically and displayed excellent sportsmanship.</p>



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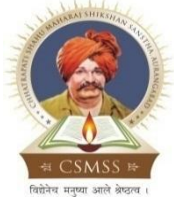
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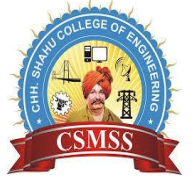
	<b>6. Box Cricket</b> The Box Cricket competition provided students with an opportunity to develop teamwork, coordination, leadership, communication, and sportsmanship skills through healthy competition. Throughout the event, faculty coordinators and student coordinators ensured smooth execution, effective management, discipline, and participant engagement.			
<b>Participation Statistics</b>	Event Participation			
	Online Coding Challenge	9		
	Zero Vision	22		
	Startup Pitch	45 Teams		
	SDG Stories	14		
	Speed Chess	18		
	Box Cricket	16 Teams		
	<b>Total Participants</b>	<b>124</b>		
<b>Winners</b>	<b>Name of Event</b>	<b>Winners</b>	<b>1st Runner Up</b>	<b>2nd Runner Up</b>
	Zero Vision (Blind Code)	Mayuri Dnyaneshwar Bankar	Yuvaraj Shyam Deshmukh	Aditi Anil Amte
	Mind Your Business (Start Up Pitch)	Pushpak Mahendra Jaiswal	Tirthraj Abasaheb Shewale, Karan Bankar, Nirali Unhale, Anjali Tawade	Atharva Deshmukh, Shubham Mhaske
	Speed Chess	Pratiksha Bhaginath Sonawane	Gaurav Mishra	Shubham Mhaske
	Online Coding Challenge	Kulkarni Om Milind	Pushpak Mahendra Jaiswal	Yuvaraj Shyam Deshmukh
	SDG (Sustainable Development Goals)	Narendra Bambarde, Prithviraj Phate	Gayatri Shankar Patil, Shrushti Shivchandra Mahale	Harshada Krishnkumar Kunturwar
	Box Cricket	Team Gully Cricket	Team Chatgpt	



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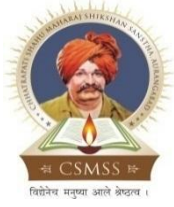
### Event Photograph



*Dr. G. B. Dongre, Principal, CSMSS Chh. Shahu College of Engineering, addressing the students during the inaugural ceremony of CODECRAFT 2K26 and emphasizing the importance of such technical and innovation-driven events in enhancing students' technical skills, creativity, entrepreneurship, and overall professional development.*



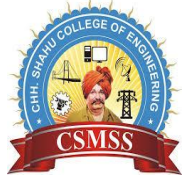
*Judge Panelists Mr. Vaibhav Dapke and Mr. Mahesh Bankar were felicitated in recognition of their esteemed presence. The felicitation was carried out by Dr. G. B. Dongre, Principal, and Dr. D. L. Bhuyar, Vice-Principal, CSMSS Chh. Shahu College of Engineering, Chhatrapati Sambhajnagar.*



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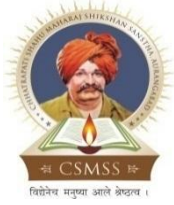
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*Judge Panelists Mr. Vaibhav Dapke and Mr. Mahesh Bankar evaluating student startup presentations during the "Mind Your Business" Startup Pitch event of CODECRAFT 2K26. The session focused on innovation, problem identification, business feasibility, market potential, and presentation effectiveness of the proposed startup ideas.*



*Student achievers from the Department of Computer Science and Engineering being felicitated for their outstanding accomplishments and contributions. The felicitation was conducted at the hands of Dr. G. B. Dongre, Principal, and Dr. S. P. Abhang, Head of the Department.*



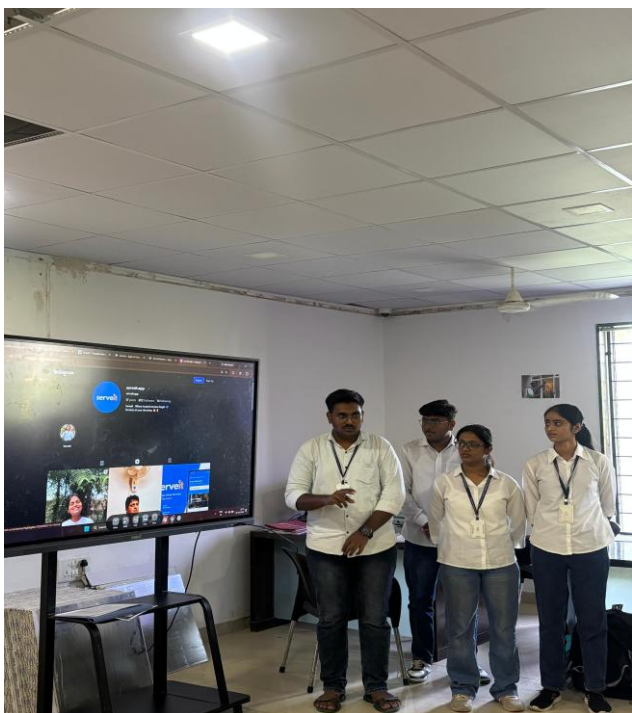
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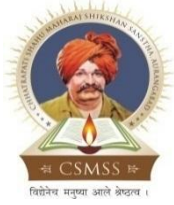
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*Glimpses of CODECRAFT 2K26 highlighting enthusiastic student participation across coding, startup pitching, SDG storytelling, speed chess, and box cricket competitions organized by the Department of Computer Science and Engineering.*



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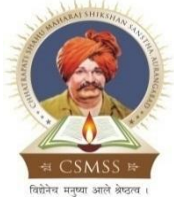
### Event Valedictory Photographs (Conducted on 3<sup>rd</sup> June 2026)



*Winners and runners-up of the **Speed Chess** competition being felicitated during CODECRAFT 2K26 for their exceptional strategic thinking, analytical skills, concentration, and quick decision-making abilities.*



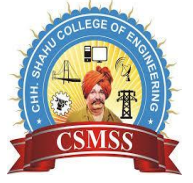
*Winners and runners-up of the "**Mind Your Business**" Startup Pitch competition being felicitated during CODECRAFT 2K26 for presenting innovative startup ideas and sustainable business solutions*



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*Winners and runners-up of the **Box Cricket** competition being felicitated during the prize distribution ceremony of CODECRAFT 2K26*

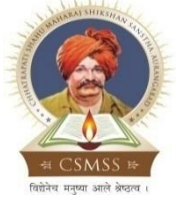


*Winners and runners-up of the **SDG Stories** competition being felicitated during CODECRAFT 2K26 for their creative and impactful presentations on Sustainable Development Goals (SDGs).*

Prof. N.Z. Patel / Dr. S.V. Khidse  
**Activity Coordinator**

Dr. S.P. Abhang  
**HOD**

Dr. G.B. Dongre  
**Principal**



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